JS7 JobScheduler



JS7 JobScheduler Architecture

System Architecture: Systems, Components, Platforms





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System Architecture

- Basic System Architecture
- Components and Connections
- Network Connections
- Supported Platforms

Setup Scenarios

- Standalone Server
- Controller High Availability
- Controller and JOC Cockpit High Availability
- Multi-Client Capability
- Agent High Availability

System Architecture

Basic System Architecture

JOC Cockpit

- JOC Cockpit is operated as a passive cluster and serves the User Interface and REST Web Service
- JOC Cockpit Services make use of a database for restart capabilities

Controller / Agents

- The Controller is operated as a passive cluster to orchestrate Agents
- Agents receive workflow configurations from a Controller, execute jobs autonomously and report back execution results
- Agents are operated as a cluster or standalone

Connections

 Communication between components within the scope of the indicated network connections









Components

Components and Connections

JOC Cockpit / Web Service

- The user interface offers job management and control
- Users access the JOC Cockpit from their browsers
- User access is subject to authentication and authorization – optionally with an LDAP Directory Service

Interfaces

- The PowerShell Command Line Interface and External Applications use the same Web Service for access to any Controller
- Authorization is available for individual permissions on operations grouped by roles

Controller / Agent

- The Controller holds the workflow configuration and orchestrates Agents
- Agents are deployed on top of existing servers running the programs and scripts scheduled for execution





Network Connections

Secure Network Connections

Network Zone with restricted user access

- Users have limited access that requires authentication
- Connections to JOC Cockpit are authenticated by the Web Service that can be configured to use LDAP over TLS or SSL
- Use of HTTPS for network connections with client and server authentication

Network Zone without user access

- Controller and Agent instances are operated in a network zone without direct user access
- Controller instances are accessed exclusively by the JOC Cockpit Web Service
- Agent instances are accessed exclusively by Controller instances



Platforms

Supported Platforms



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Setup Scenarios

- Standalone Server
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Setup Scenario: Standalone Server

Scenario: Standalone Server for User Interface, Controller and Database Service

JOC Cockpit / Web Service

- JOC Cockpit is the user interface for workflow management and control
- Users access the JOC Cockpit from their browser

Controller

The Controller orchestrates Agents for execution of workflows

Agent

 Agents are deployed on top of existing servers running the programs and scripts scheduled for execution

Database Service

The database stores the inventory and history information for workflows





Setup Scenario: Controller High Availability

Scenario: Standalone Interface Server, Controller Cluster, Database Server

JOC Cockpit / Web Service

- JOC Cockpit is the user interface for workflow management and control
- Users access the Controller cluster using a Web Service

Controller Cluster

- Active and Standby Controllers act as a cluster to synchronize their journal for automated fail-over
- Active and Standby Controller are accessed by the JOC Cockpit Web Service

Agent

Agents are deployed on top of existing servers and can be accessed by the Active and Standby Controllers

Database Service

 JOC Cockpit makes use of a database for persistence and restart capabilities









Setup Scenario: Controller and JOC Cockpit High Availability

Scenario: JOC Cockpit Cluster, Controller Cluster, Database Server

JOC Cockpit / Web Service

- JOC Cockpit is the user interface for workflow management and control
- A number of JOC Cockpit instances can be operated as a passive cluster
- Each JOC Cockpit instance has access to the Active and Standby Controller

Controller Cluster

 Active and Standby Controllers implement a cluster for automated fail-over

Agent

 Agents are deployed on top of existing servers and can be accessed by the Active and Standby Controller

Database Service

 JOC Cockpit makes use of a database for persistence and restart capabilities





Setup Scenario: Multi-Client Capability

Scenario: Interface Server, Multi-Controller Servers, Database Server

JOC Cockpit / Web Service

- JOC Cockpit is the user interface for workflow management and control
- Users access the Controller Cluster using a Web Service

Controller

- Controller instances are operated and assigned per client, each Controller can be operated as a cluster
- Controller instances are accessed by the JOC Cockpit Web Service

Agent

- Agents are deployed on top of existing servers and are accessed by a Controller
- Agents are dedicated for use by specifc Controller cluster instances acting for a client

Database Service

 JOC Cockpit makes use of a database for persistence and restart capabilities





Setup Scenario: Agent High Availability

Scenario: Interface Server, Database Server, Controller Cluster, Agent Cluster, Standalone Agents

Controller

 The Controller connects to an Agent Cluster and to Standalone Agents

Agents

- Agents are deployed on top of existing servers and are accessed by a Controller
- Agents are dedicated for use by a specifc Controller

Agent Cluster

- A Director Agent holds the active role and orchestrates Subagents for job execution
- Fixed-priority mode includes to execute jobs with the first Subagent, only if unavailale the next Subagent is used
- Round-robin mode includes to execute each next job on the next Subagent

Standalone Agents

 Any number of Standalone Agents are operated on individual application servers





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Questions? Comments? Feedback?

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